**REPORT:**

“Quadz – Square’em” up is a game that doesn’t require strength or force, but it’s a game of mind. In this game, player experiences the same block matching style with a twist, such as here they would have to match the corners of quads, providing spice to famous classic game. While, the players were playing the game I was noticing their reactions such as one of the players constantly was getting annoyed at the fact he has to think and play the game cleverly in order to level up. However, the other players were playing the game with an ease, as if they had memorize the entire puzzle. After the players were done playing the game, I asked each player couple of questions in order to get some feedback for the current and future versions. The questions weren’t that difficult, they were more of open-ended questions. As soon as I see each of the players getting done with their game, I approach them with couple of questions regarding the game. While I was asking this question to the player, I got to hear a pretty decent mixed review. For example,

Shalin:

1. How was your game experience?
   * Amazing…
2. Did you find any difficulties while playing this game?
   * Not in the starting levels, but as game progress definitely it becomes difficult to score.
3. How will you compare this game to other matching block games?
   * It’s quite unique. Haven’t played this kind of game before.
4. Rate the overall game (from 1 to 5, as 5 being excellent).
   * 4.5 stars
5. What changes would you like to see in the future version?
   * Some options of giving hint in game play.

Jasmine:

1. How was your game experience?
   1. Good.
2. Did you find any difficulties while playing this game?
   1. Feel the extra right click was not needed. Game should check that on its own.
3. How will you compare this game to other matching block games?
   1. I got easily bored with this game; while I can play those games for hour’s .But I can say it is definitely different than available games. Although I loved playing the entire game due to its sound effects. It also boggles my mind to find as many shapes possible in given time frame.
4. Rate the overall game (from 1 to 5, as 5 being excellent).
   1. 3.5
5. What changes would you like to see in the future version?
   1. Reduce the number of clicks needed for one.

James:

1. How was your game experience?
   1. Excellent… loved the graphics and sound.
2. Did you find any difficulties while playing this game?
   1. Nothing
3. How will you compare this game to other matching block games?
   1. This game was something different and was definitely slow-paced than other games, which required my constant attention.
4. Rate the overall game (from 1 to 5, as 5 being excellent).
   1. 5 stars
5. What changes would you like to see in the future version?
   1. I’d like more features such as locked blocks, frozen blocks, etc. found in other similar games.

Looking at the responses, following points were quite clear:-

* Users wanted additional features like locked blocks, frozen blocks, etc.
* Users also wanted to see some hint option in the game that helps them if they are stuck finding a shape.
* Users were not able to score easily after certain levels as the difficulty increases.

Analyzing all the responses and user’s feedback along with play-tester, future version of the game need following feature to be added:-

* Frozen Blocks.
* Locked Blocks.
* More blocks on screen with progressing levels.
* Multiplayer feature to the game.

Conclusion:

Thus, it is evident that the game is able to capture full attention of the user. Also the sound and graphics of the game help to user to stay focus. This game helps the users to increase their ability of thinking and executing at the same time. Game also focuses on how fast can decrypt the puzzle lying in front of them. As per my point of view, concept and features of this game satisfy the purpose behind making this game.